

terrain::getIADifficilter



```
graph LR; A[Fenetre_Option::Fenetre_Option] --> B[terrain::getIADifficilter];
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'terrain::getIADifficilter'. The box on the right is white with a black border and contains the text 'Fenetre_Option::Fenetre_Option' on two lines. A blue arrow points from the right box to the left box, indicating a call or relationship from the right entity to the left entity.

Fenetre_Option::Fenetre
_Option